

### English

Non-fiction: Letters and description  
Non-fiction: Writing instructions  
Fiction: Fantasy stories and fairy stories  
Non-fiction: Information texts  
Poetry: Poems about the moon and nature  
Poetry: Traditional poems



### Mathematics

Fractions — recognise, find and name a half as one of two equal parts of an object, shape or quantity  
Place Value — count to and across 100, forwards and backwards; use the language of: equal to, more than, less than, most, least  
Money — know the value of coins and notes  
Multiplication and division- in multiples of 2,5 and 10.  
Time- days, months years, ordering times, reading and drawing times on an analogue clock and using time vocabulary.  
Position and direction- use the language: behind, next to, left, right, on top of etc.

### Science

Matching animals to their offspring  
Ordering lifecycles of animals  
Observing day length  
Comparing the weather of the seasons  
Understanding and investigating rainbows  
Using and exploring a range of materials and their properties



### History

Ordering the main events of the 1960s  
Comparing fashion changes over time  
Understanding popular culture of the 1960s  
Understanding the main events of the 1960s  
Comparing similarities and differences of the past (1960s) with the present (2018)



**Year: 1**

**Term: 5**

**Topic: Flower Power**

### Computing

Planning, creating an audio book using software  
Exploring sound through the use of microphone input and outputs  
Learning to open, copy, paste and save images (animals and plants)

### Music

Comparing 1960s music with today's music  
Using vocals in a range of ways through changing the pitch and tempo  
Performing practised pieces to others in the classroom

### Personal, Social & Health Education

Knowing myself  
Relationships  
Caring for our bodies — hygiene  
Going for goals — perseverance, motivation  
Setting personal challenges for the next academic year

### Art

Exploring and applying patterns of the 1960s  
Dying a t-shirt in a tie-dye design  
Applying and combining a range of materials to create a product (linked to Design and Technology activities)



### Religious Education

Understanding the importance of Shabbat to Jewish

### Design & Technology

Designing and making a Kipper tie  
Planning and creating 1960s glasses  
Designing and making a ini Cooper  
Evaluating products and their purpose



### Curriculum Enrichment

A yellow submarine — role play area in class  
A space rocket — role play area in class  
Sports Day



### P.E.

Fundamentals - developing agility  
Developing our running, sprinting and jumping skills  
Using sporting activities to support team work  
Creating a 1960s inspired dance using key motifs from the time period